

Personology...



Model G71030 For 1 player / Ages 8 and up

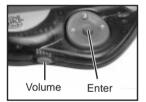
INSTRUCTION MANUAL

P/N 82355400 Rev.A

With Personology, it can show your own personality profile, or check your compatibility with your best friend (or someone special!). Want to remember an important date or event? Create a message and set the alarm to remind you. And don't worry—your personal pass code keeps all of your secrets safe!

BUTTON FUNCTIONS

Enter - Press this button to enter a selection, or to wake Personology from sleep mode.



Volume slide

switch - there are three settings: Off, Low & High.

Sun/Left button - This button allows you to scroll through icons, moving toward the left-hand side of the screen. It also works as the "Sun" symbol during the pass code sequence.

Star/Right button - This button allows you to scroll through icons, moving toward the right-hand side of the screen. It also works as the "Star" symbol during the pass code sequence.

Moon/Up button - This button allows you to scroll up through highlighted selections (A-Z, 0-9). It also works as the "Moon" symbol during the pass code sequence.

Down - This button allows you to scroll down through highlighted selections (A-Z, 0-9).

Reset - Clears all saved information.

GETTING STARTED

PLEASE NOTE: The currently selected icon will flash when entering information.

ENTERING YOUR BIRTHDAY

 To enter your birthday, press the Moon/Up button to scroll through each month and date. You can use the Star/Right button to move between month and date. When you reach the correct date, press the Enter button.

SETTING YOUR PASS CODE

You'll need to enter your pass code every time you use Personology.

Helpful Hint: Make sure you write down your combination and keep it in a safe place!

You will use the Sun, Moon and Star buttons to create your 3-digit pass code. You can use these symbols in any combination.

- To enter the first digit, press the Sun, Moon or Star button. The first padlock symbol is now locked.
- To enter the second digit, press the Sun, Moon or Star button. The second padlock symbol is now locked.
- To enter the third digit, press the Sun, Moon or Star button. The third padlock symbol is now locked.

"ARE YOU SURE?" scrolls across the screen. To change your pass code, press the Star/Right button to select NO icon and press Enter, then follow the above instructions for resetting your pass code. To accept your pass code, make sure the YES icon is flashing and press Enter. Your pass code is now complete!

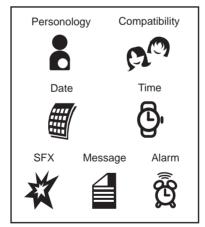
SETTING THE TIME

 To enter the correct hour, press the Moon/Up button to scroll through the hours and minutes. Use the Star/Right button to move between hour and minutes. When you reach the correct time, press the Enter button.

SETTING THE DATE

 To enter today's date, press the Moon/Up button to scroll through each month and date. You can use the Star/Right button to move between month and date. When you reach the correct date, press the Enter button.

CHOOSING A FUNCTION



Now you're ready to have some fun with Personology! There are seven functions that appear on the top of the screen:

- Use the Sun/Left and Star/Right buttons to scroll back and forth through the icons.
- Press the Enter button to enter your selection

PERSONOLOGYTM

Personology creates a fun character profile, including your astrological sign, personality, strengths and weaknesses, as well as the names of a few extraordinary women who share your birthday.

- Use the Sun/Left and Star/Right buttons to select the Personology icon and press the Enter button.
- Use the Moon/Up and Star/Right buttons to enter your birthday.

 Your personal character profile will scroll across the screen:

For example: "APR 1 ARIES YOU ARE CALM, SINCERE, TECHNICAL. BUT SOMETIMES LONELY, WIMPY, ONE-TRACK MIND. PROFILE: YOU'RE NO APRIL FOOL! YOU HAVE STAR QUALITY, BUT YOU DUCK THE LIMELIGHT. PEOPLE FEEL GOOD JUST BEING AROUND YOU! SHARED BIRTHDAY WITH: CLARA MCBRIDE HALE, DEBBIE REYNOLDS."

COMPATIBILITY

The Compatibility feature creates a profile for you and another person, highlighting how you click and what you are best and worst for in your relationship.

- Use the Sun/Left and Star/Right buttons to select the Compatibility icon and press the Enter button.
- Use the Moon/Up and Star/Right buttons to enter your birthday. Then press the Enter button.
- Use the Moon/Up and Star/Right buttons to enter your friend's birthday. Then press the Enter button.
- You and your friend's Compatibility profile will scroll across the screen.

DATE

Scroll to the Date icon and press enter. Then press and hold enter until the date is flashing. Use the Moon/Up button to scroll through each month and date. You can use the Star/Right button to move between month and date. When you reach the correct date, press the Enter button.

TIME

Scroll to the Time icon and press enter. Then press and hold enter until the time is flashing. Use the Moon/Up button to scroll through the hours and minutes. Use the Star/Right button to move between hour and minutes. When you reach the correct time, press the Enter button.

SFX (SOUND EFFECTS)

Personology can play eight silly sound effects.

- Use the Sun/Left and Star/Right buttons to select the SFX icon.
- Use the Moon/Up and Down buttons to scroll through the eight different sound effects.
- Press the Enter button to hear each sound effect.

MESSAGE

Personology allows you to create eight different messages. You can even set the alarm to help you remember important events!

- Use the Sun/Left and Star/Right buttons to select the Message icon and press the Enter button.
- The words "MESSAGE: 1" will appear on the screen. To create Message 1, press the Enter button. (See CREATING A NEW MESSAGE)
- To scroll or create other messages, use the Moon/Up button. When you have selected the desired message, press the Enter button

CREATING A NEW MESSAGE

The words "ENTER MESSAGE" will scroll across the screen, followed by a grid.

- Use the Moon/Up button to see a flashing "A" .
- Use the Moon/Up and Down button to scroll through the alphabet (A-Z), numbers (0-9) and symbols.
- Use the Sun/Left and Star/Right buttons to move forward and backward one space, or leave a blank space.
- When you have finished entering your message, press the Enter button.
- You will see the words "EDIT? YES NO." If you'd like to change your message, press the Sun/Left button to select "YES" and press the Enter button. You will return to your message.
- If you don't want to change your message, use the Star/Right button to select "NO" and press the Enter button.
- Next, you'll see "ATTACH TO ALARM 1? YES NO." If you select "YES," you'll see "ON 12:00 AM."
- Use the Moon/Up button to scroll through the hours and AM/PM. When you reach the correct hour, press the Star/Right button.
- Next, use the Moon/Up button to scroll through the minutes. When you are finished, press the Enter button.
- The words "SELECT SFX" will scroll across the screen, followed by "SFX: 1." Use the Moon/Up button to scroll through the eight sound effects. When you have selected a sound effect, press the Enter button.

SETTING THE ALARM

- Use the Star/Right button to scroll through the icons and highlight the Alarm 1 clock icon. Then press the Enter button.
- The words "OFF 12:00 AM" will appear on the screen. Use the Moon/Up and Down button to toggle from "ON" to "OFF." When you have made your selection, press and hold the Enter button.
- Next, the hour and "AM" will flash. Use the Moon/Up button to scroll through the hours and AM/PM. When you have made your selection, press the Star/Right button.
- Use the Moon/Up button to scroll through the minutes. When you are finished, press the Enter button.
- The words "SELECT SFX" will scroll across the screen, followed by "SFX: 1."
- Use the Moon/Up button to scroll through the eight sound effects. When you have selected a sound effect, press the Enter button
- The words "ATTACH TO MESSAGE 1? YES NO" will scroll across the screen. If you'd like to attach your alarm to a message, follow the instructions in the "CRE-ATING A NEW MESSAGE" section.

CHECKING THE ALARM

Sometimes, you may want to check an alarm time, or turn an alarm on or off without going through the entire setting sequence.

- Use the Star/Right button to scroll through the icons and highlight the Alarm icon.
- Use the Moon/Up button to scroll through the eight alarms. NOTE: If a message is attached to an alarm, the Message icon will appear on the screen.
- To turn the alarm on or off, press the Enter button. Then, use the Moon/Up button to toggle between on or off and press the Enter button again.
- To change the time, press and hold the Enter button until the hour flashes. Once you have selected the hour, press the

- Star/Right button to change the minutes. When you reach the correct time, press the Enter button.
- To select a SFX (sound effect), use the Moon/Up button to toggle between sound effects. Remember, you can press the Star/Right button to hear the sound effect again. Then press Enter.
- To attach a message, use the Star/Right button to select YES icon and press the Enter button. If you need to create a message to attach to the alarm, see CREATING A MESSAGE. If you do not want to attach a message, use the Star/Right button to select NO icon and press the Enter button.

SLEEP MODE

Personology will automatically go to sleep after one minute of non-activity. Press any button to wake the game. You'll need to enter your pass code each time you wake the game from sleep mode. Personology will have no display in Sleep Mode if you have not completed the initial set up.

ENTERING YOUR PASS CODE

Personology will ask for your pass code each time you wake the game from sleep mode.

- Press each symbol in the correct sequence.
 As you enter each symbol, a small red light will light up, accompanied by a sound effect.
- If you enter the correct pass code, Personology will greet you. "WELCOME BACK"
- If you enter the incorrect pass code, Personology will display "ACCESS DENIED." You'll have a second chance to re-enter your pass code.

HAPPY BIRTHDAY!

 Personology will send you a special birthday greeting on your special day:

JAN 1 HAPPY BIRTHDAY FROM GIRL TECH

BATTERY INSTALLATION:

This game is powered by two (2) AAA batteries.

- Using a screwdriver, loosen the screw until the battery compartment door can be removed.
- Insert two (2) AAA batteries (we recommend alkaline) as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.

Adult supervision is recommended when changing batteries.

CAUTION:

- As with all small batteries, the batteries used with this game should be kept away from small children who might still put things in their mouths. If a battery is swallowed, consult a physician immediately.
- Be sure you insert the battery correctly and always follow the game and battery manufacturer's instructions.
- Do not dispose of batteries in fire, batteries might leak if improperly installed, or explode if recharged, disassembled or heated.

MAINTENANCE:

- Handle this game carefully.
- Store this game away from dusty or dirty areas.

- Keep this game away from moisture or temperature extremes.
- Do not disassemble this game. If a problem occurs, press the Reset button or remove and replace the batteries to reset the computer, or try new batteries. If problems persist, consult your warranty card for replacement instructions.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not use rechargeable batteries.
- Do not attempt to recharge non-rechargeable batteries.
- Remove any exhausted batteries from the game.
- The supply terminals are not to be shortcircuited.
- Batteries are to be inserted with the correct polarity.

Keep this package because it contains important information.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no quarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

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